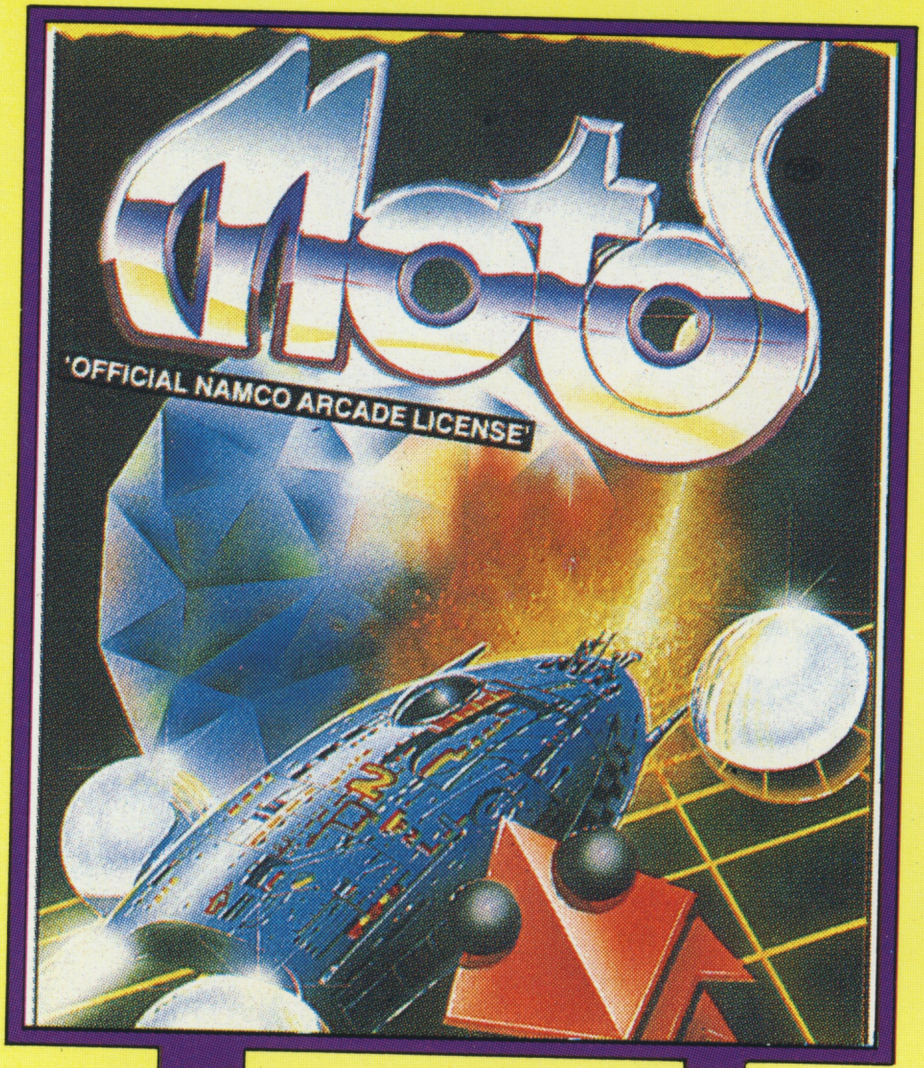
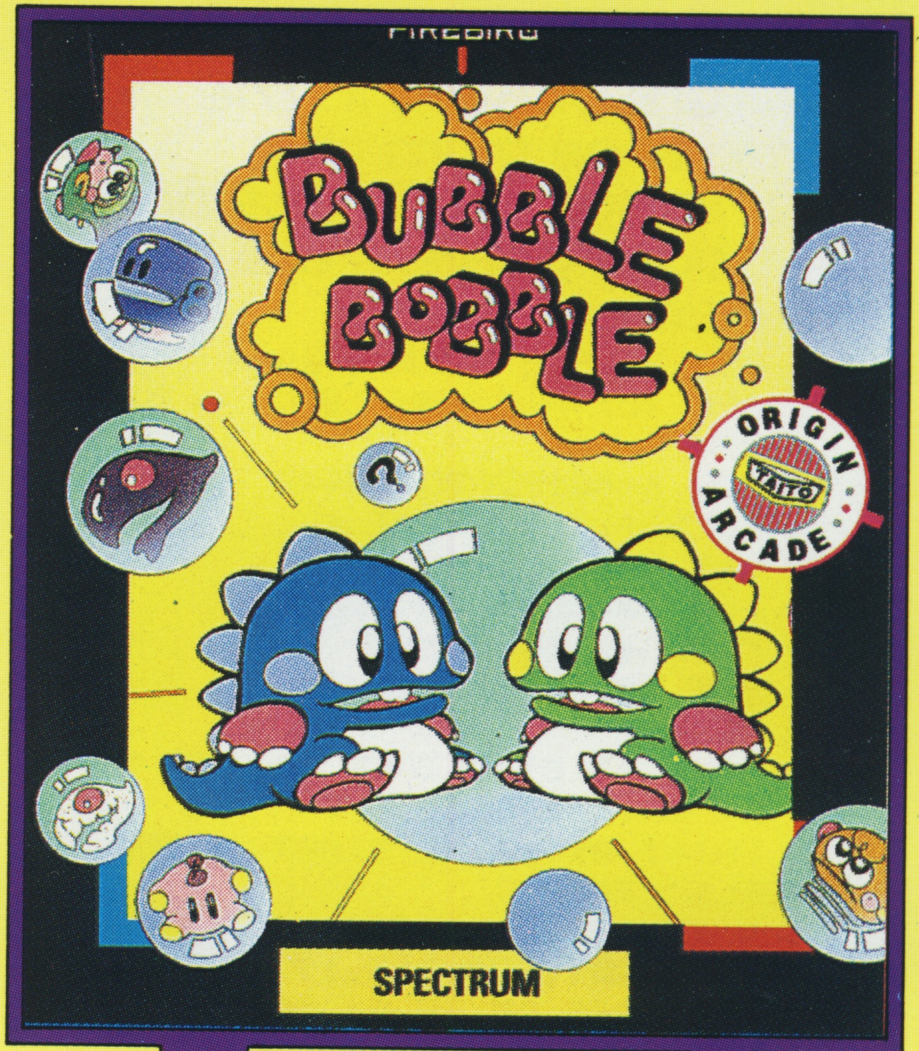


POKE CARD NO: 35

SINCLAIR user

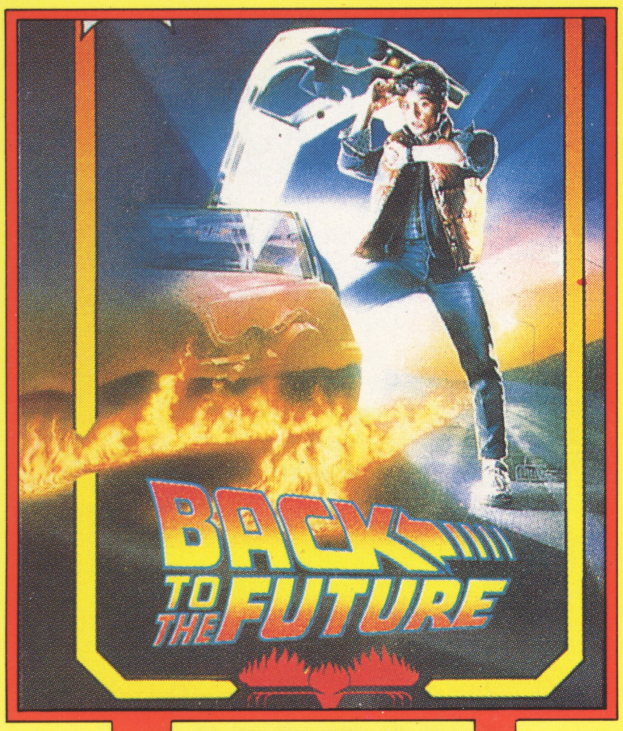
Motos



POKE CARD NO: 33

SINCLAIR user

Bubble Bobble



POKE CARD NO: 39

SINCLAIR user

Back to the Future

MASK
"The Battle Continues !!!
Join with the forces of MASK, skilfully commanded by the brilliant strategist Matt Trakker and combat the evil of the villainous VENOM in their quest for domination of the world. No longer need you stand by and passively observe the evil deeds of Mayhem and his co-conspirators. Here is your chance to dig deep into your cunning and put your skills to the test against pseudo
the greatest master criminal the world has ever seen, fact or fiction. This classic conflict of good versus evil is portrayed with a realism and excitement that can only take its heart from the world's most famous collection of superheroes and supervillains. There are creatures of adventure, there are creations of unusual but there is not a creation - save that MASK !!!
SAY GOODBYE CHUCK!
MAYHEM!!
BRUCE! THIS IS THUNDERHAWK! HOLD ON, I'LL COME RIGHT ON HIS TAIL...

POKE CARD NO: 37

SINCLAIR user

Mask

SIDEWIZE

POKE CARD NO: 21

SINCLAIR user

Sidewize

Type in the listing before playing in the game tape from the beginning. You'll now have infinite lives and invincibility

```
  1 REM SIDEWIZE poke
  2 REM (c) A.SINGH 87
  3 REM
  4 FOR f=40192 TO 40448
  5 POKE f,158: NEXT f
 10 LET w=0: LET t=0
 15 FOR f=40599 TO 40657
 20 READ a: POKE f,a
 25 LET t=t+w*a: LET w=w+1
 30 NEXT f
 35 IF t<>229657 THEN  PRINT "E
RROR IN DATA": STOP
 36 GO SUB 300
 37 PRINT AT 10,5;"START 'SIDEW
IZE' TAPE"
 40 DATA 62,157,237,71,237,94
 50 DATA 201,229,213,197,245
 60 DATA 175,50,18,91,58,157
 70 DATA 91,254,195,32,18,33
 80 DATA 197,158,17,157,91,1
 90 DATA 13,0,237,176,62,63
100 DATA 237,71,237,86,243,241
110 DATA 193,209,225,255,201
120 DATA 62,36,58,26,150,62,201
130 DATA 58,156,211,195,0,249
200 RANDOMIZE USR 40599
210 LOAD ""
300 INPUT "INFINITE LIVES (Y/N)
? ";a$
310 IF a$="y" OR a$="Y" THEN  P
OKE 40647,50
320 INPUT "INVINCIBILITY (Y/N)?
 ";a$
330 IF a$="y" OR a$="Y" THEN  P
OKE 40652,50
340 RETURN
```

DURELL

SABOTEUR II

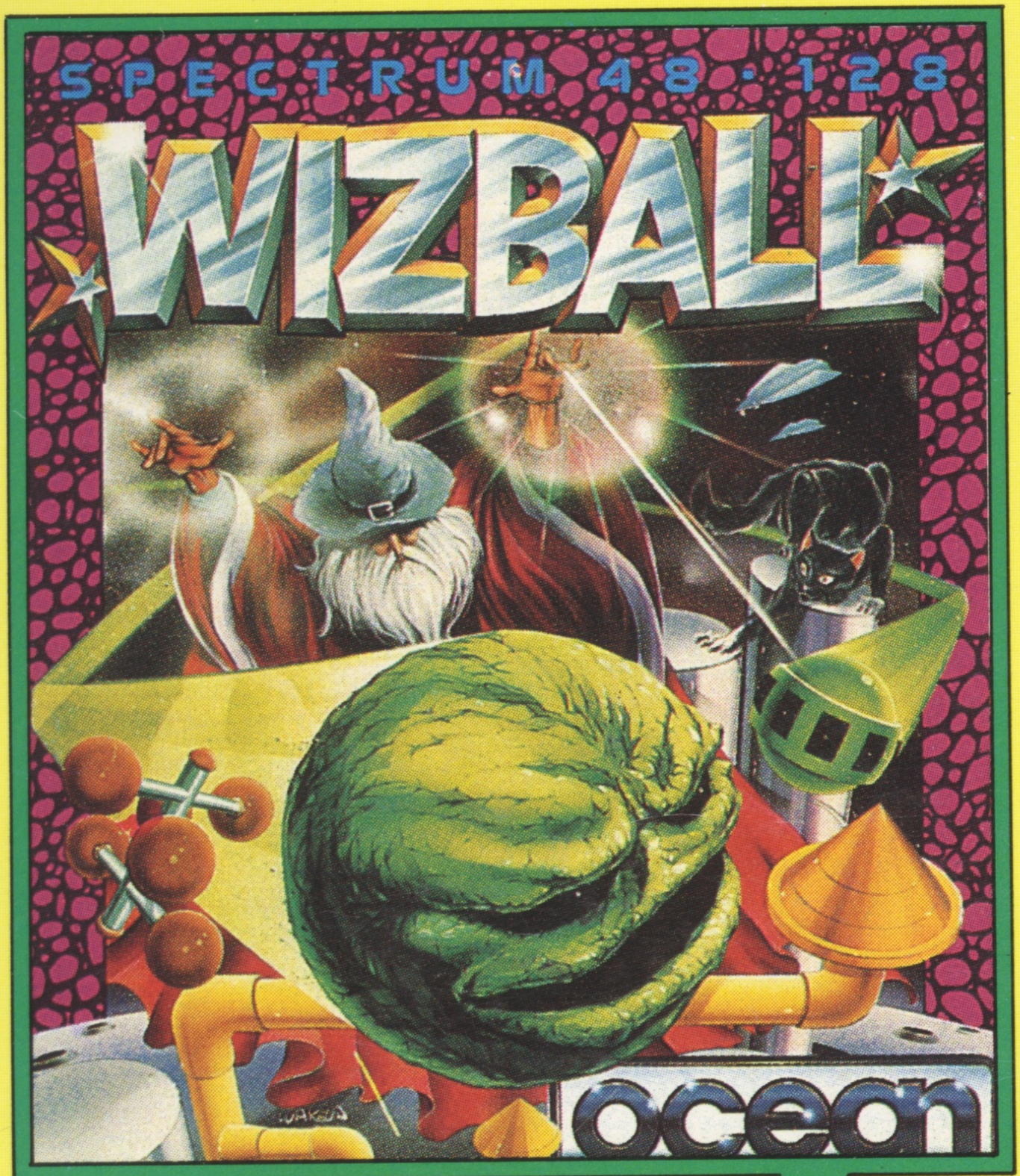
POKE CARD NO: 23

SINCLAIR user

Saboteur II

Type in the listing and RUN it before playing in the game tape from the beginning. You'll now have infinite lives

```
  1 REM SABOTEUR II poke
  2 REM (c) A.SINGH 1987
  3 REM
  5 BORDER 1: PAPER 1
  6 INK 7: CLS
 10 CLEAR 24999
 15 PRINT AT 10,4;"START 'SABOT
EUR II' TAPE"
 20 LOAD ""SCREEN$
 30 LOAD ""CODE
 50 FOR f=25000 TO 25014
 60 READ a: POKE f,a: NEXT f
 70 DATA 49,244,97,175,50,2
 80 DATA 145,62,201,50,156
 90 DATA 239,195,12,98
100 RANDOMIZE USR 25000
```



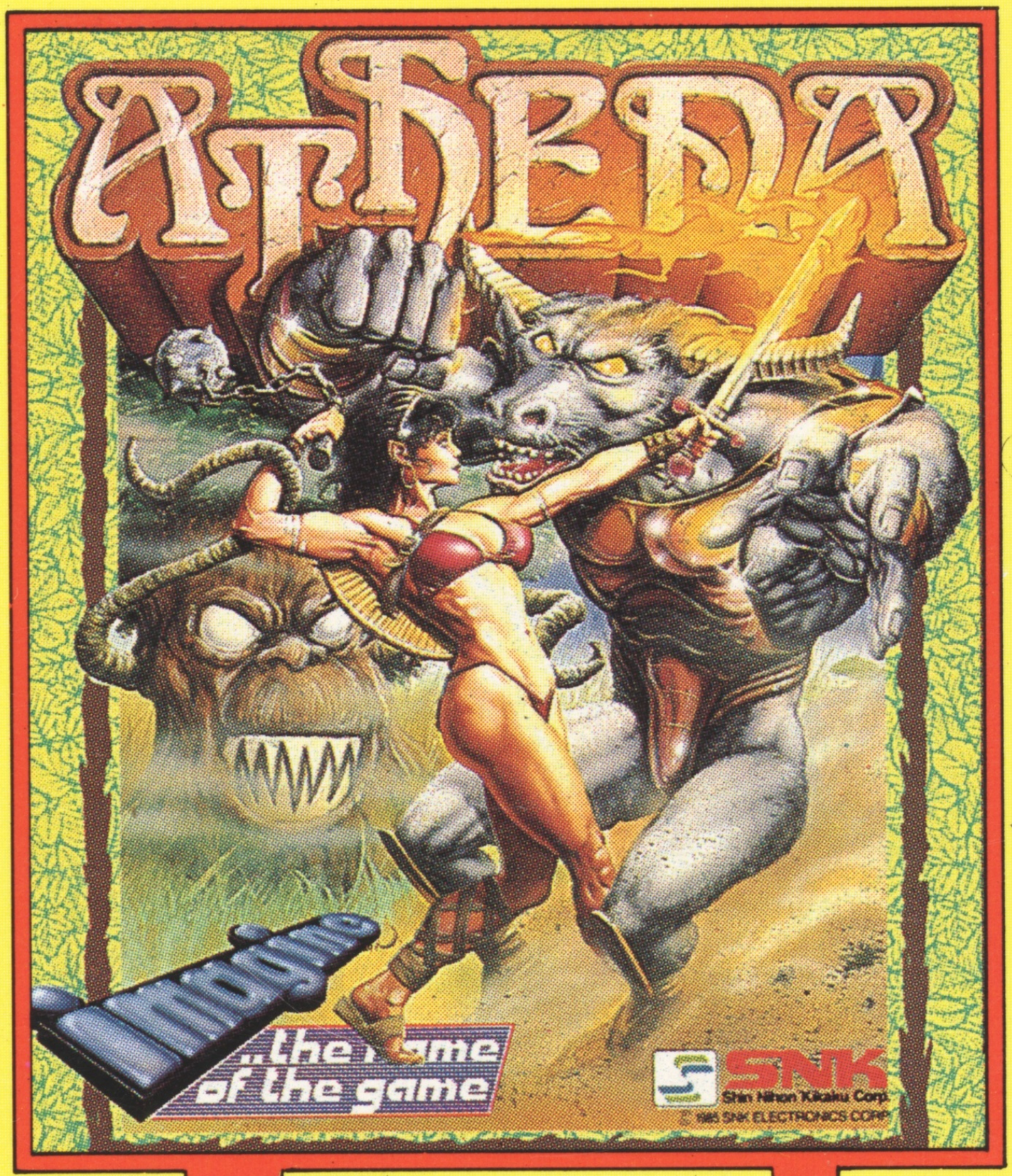
POKE CARD NO: 25

SINCLAIR user

Wizball

Type in the listing and RUN it before playing in the game tape from the beginning. You will now be invincible

```
  1 REM WIZBALL poke
  2 REM (c) A.SINGH '87
  3 REM
  4 CLEAR 49151
  5 LET t=0: LET w=0
 10 FOR f=47872 TO 48000
 15 READ a: POKE f,a
 20 LET t=t+a*w: LET w=w+1
 30 NEXT f
 35 IF t<>924342 THEN  PRINT "E
RROR IN DATA": STOP
 40 PRINT AT 10,6;"START 'WIZBA
LL' TAPE"
 45 LOAD ""CODE
 50 RANDOMIZE USR 47872
100 DATA 221,33,111,187,6,6,197
110 DATA 221,110,0,221,102,1
120 DATA 221,78,2,6,0,17,0,125
130 DATA 237,176,235,54,201,30
140 DATA 150,205,0,125,221,35
150 DATA 221,35,221,35,193,16
160 DATA 222,33,103,238,17,0
170 DATA 252,1,0,4,237,176,175
180 DATA 50,115,255,33,80,187
190 DATA 17,23,255,1,3,0,237
200 DATA 176,33,83,187,17,0
210 DATA 96,1,50,0,237,176
220 DATA 195,244,254,205,0
230 DATA 96,62,195,50,76,255
240 DATA 33,12,96,34,77,255
250 DATA 201,253,33,58,92,62
260 DATA 201,50,62,188,49,0
270 DATA 97,251,195,128,143
280 DATA 189,228,16,205,228,24
290 DATA 11,229,12,23,229,14
300 DATA 37,229,25,73,229,11
```



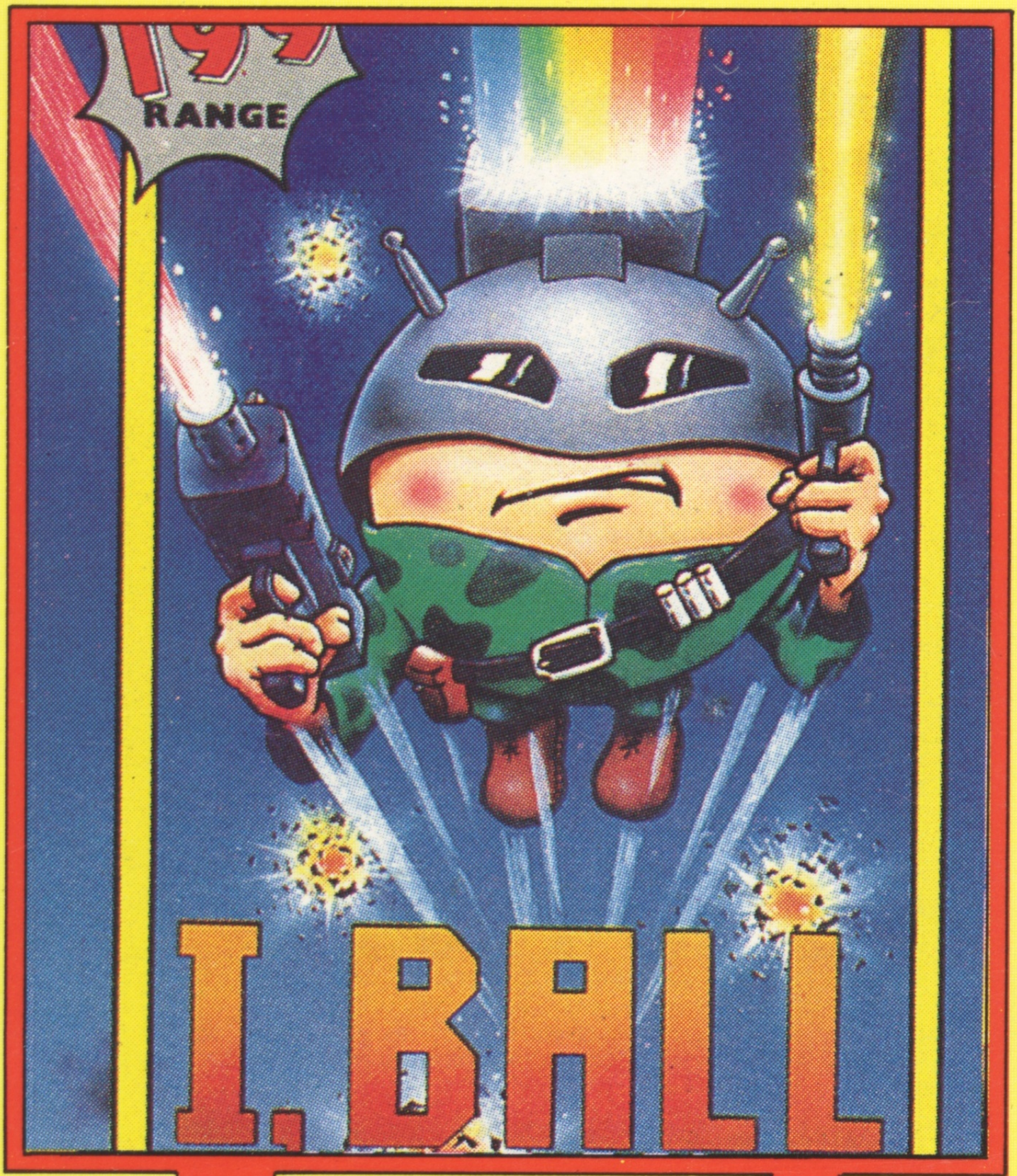
POKE CARD NO: 27

SINCLAIR user

Athena

Type in the listing and RUN it before playing in the game tape from the beginning. You will now have infinite lives and the clock will be frozen

```
  1 REM ATHENA poke
  2 REM (c) A.SINGH '87
  3 REM
  4 CLEAR 49151
  5 LET t=0: LET w=0
 10 FOR f=47872 TO 48000
 15 READ a: POKE f,a
 20 LET t=t+a*w: LET w=w+1
 30 NEXT f
 35 IF t<>929823 THEN  PRINT "E
RROR IN DATA": STOP
 40 PRINT AT 10,6;"START 'ATHEN
A' TAPE"
 45 LOAD ""CODE
 50 RANDOMIZE USR 47872
100 DATA 221,33,111,187,6,6,197
110 DATA 221,110,0,221,102,1
120 DATA 221,78,2,6,0,17,0,125
130 DATA 237,176,235,54,201,30
140 DATA 150,205,0,125,221,35
150 DATA 221,35,221,35,193,16
160 DATA 222,33,103,238,17,0
170 DATA 136,1,0,4,237,176,175
180 DATA 50,115,139,33,80,187
190 DATA 17,23,139,1,3,0,237
200 DATA 176,33,83,187,17,0
210 DATA 100,1,50,0,237,176
220 DATA 195,244,138,205,0
230 DATA 100,62,195,50,76,139
240 DATA 33,12,100,34,77,139
250 DATA 201,253,33,58,92,62
260 DATA 36,50,228,215,175,50
270 DATA 156,201,195,192,240
280 DATA 248,228,16,8,229,24
290 DATA 70,229,12,82,229,14
300 DATA 96,229,25,132,229,11
```



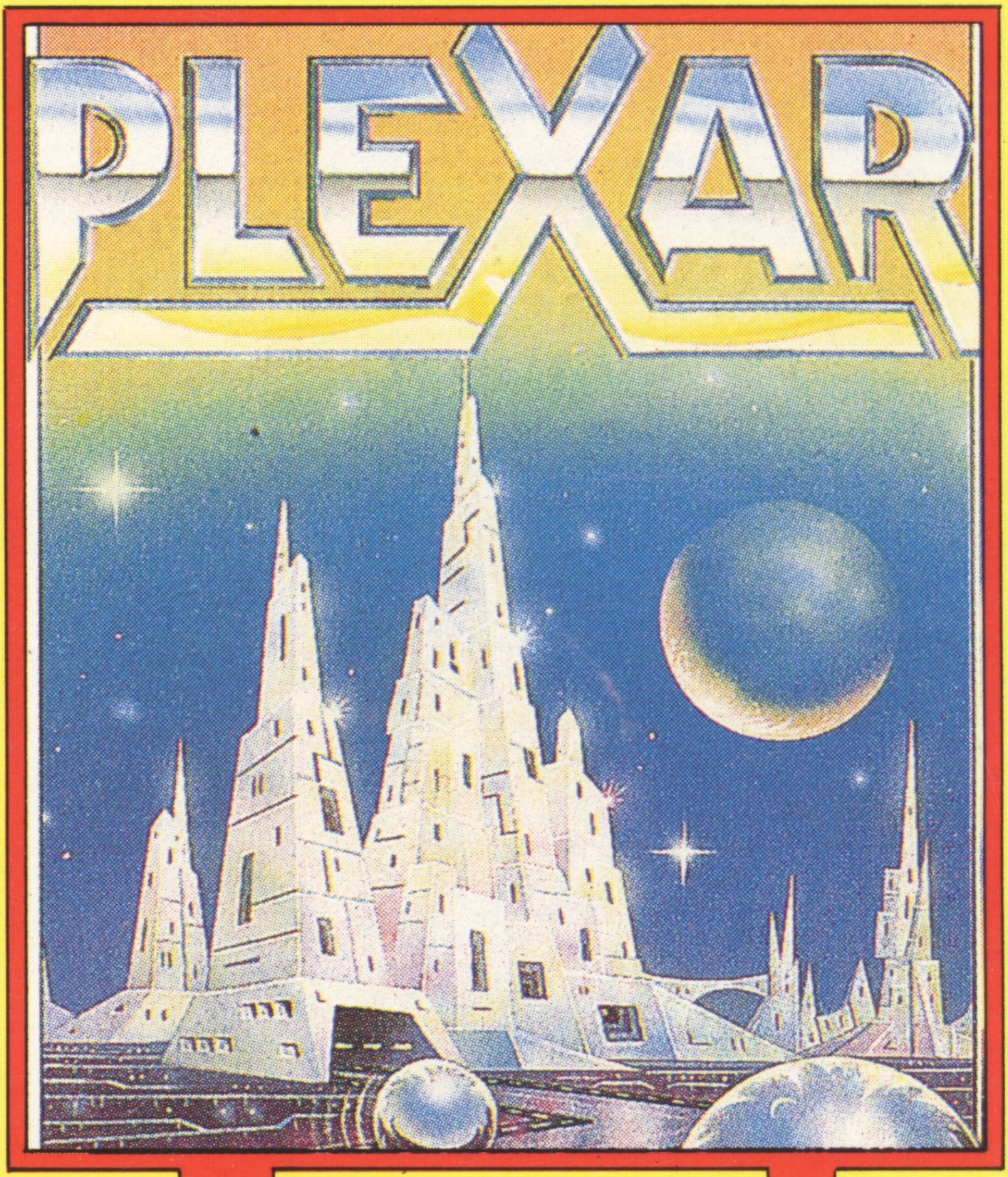
POKE CARD NO: 29

SINCLAIR user

I, Ball

Type in the listing and RUN it before playing in the game tape from the beginning. You will now be invincible and have infinite time

```
  1 REM I,BALL poke
  2 REM (c) A.SINGH '87
  3 REM
  4 FOR f=40192 TO 40448
  5 POKE f,158: NEXT f
 10 LET w=0: LET t=0
 15 FOR f=40599 TO 40657
 20 READ a: POKE f,a
 25 LET t=t+w*a: LET w=w+1
 30 NEXT f
 35 IF t<>242239 THEN  PRINT "E
RROR IN DATA": STOP
 36 PRINT AT 10,7;"START 'I,BAL
L' TAPE"
 40 DATA 62,157,237,71,237,94
 50 DATA 201,229,213,197,245
 60 DATA 175,50,18,91,58,210
 70 DATA 91,254,195,32,18,33
 80 DATA 197,158,17,210,91,1
 90 DATA 15,0,237,176,62,63
100 DATA 237,71,237,86,243,241
110 DATA 193,209,225,255,201
120 DATA 62,58,50,252,193,62
130 DATA 201,50,104,191,195
140 DATA 56,207
200 RANDOMIZE USR 40599
210 LOAD ""
```



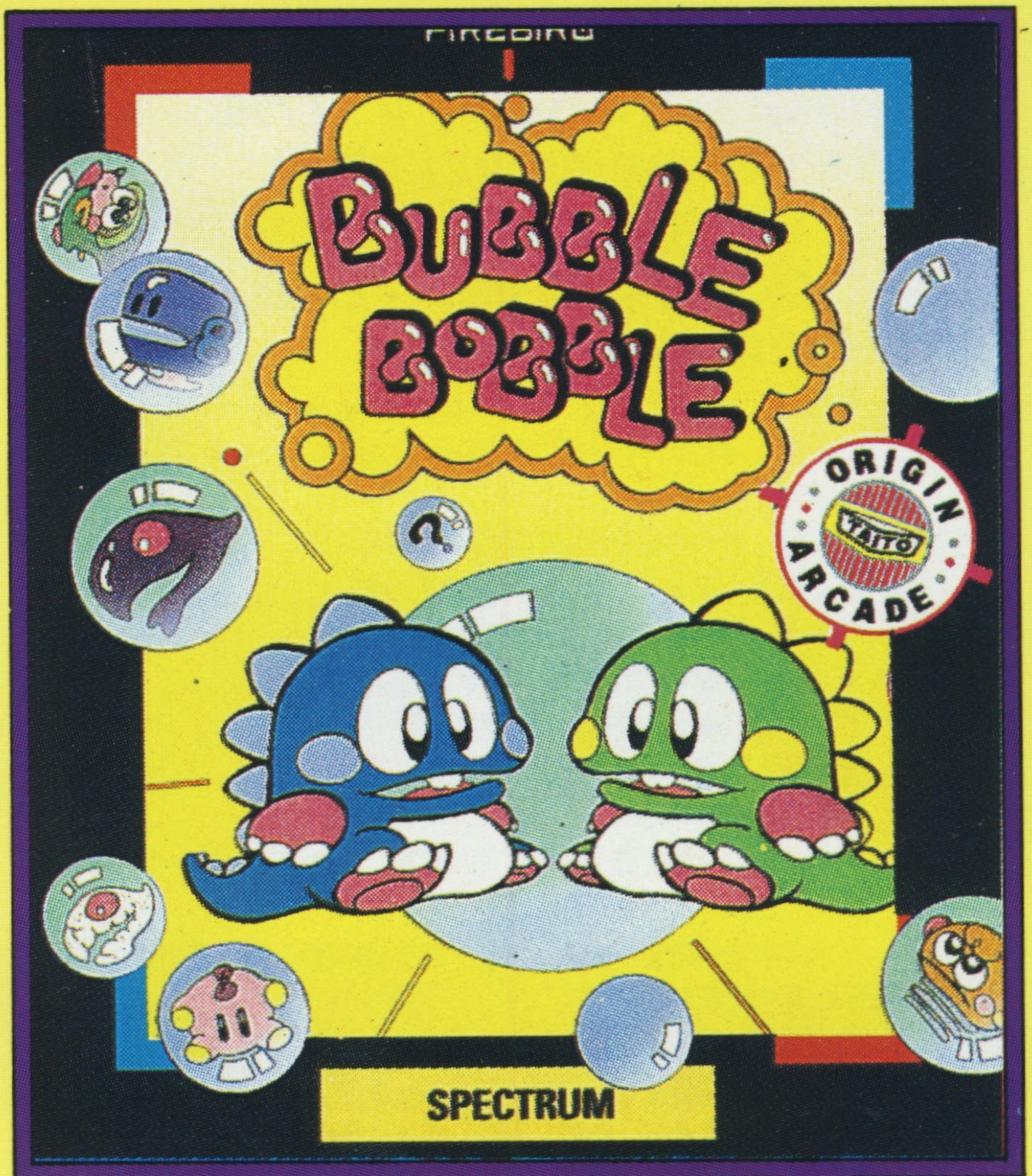
POKE CARD NO: 31

SINCLAIR user

Plexar

Type in the listing and RUN it before playing in the game tape from the beginning. You'll now have infinite lives

```
  1 REM PLEXAR poke
  2 REM (c) A.SINGH '97
  3 REM
  5 BORDER 0
 10 PRINT AT 10,6;"START 'PLEXA
R' TAPE"
 15 LOAD ""CODE
 20 POKE 37329,195
 30 POKE 37330,0
 40 POKE 37331,98
 50 FOR f=25088 TO 25095
 60 READ a: POKE f,a
 70 NEXT f
 80 DATA 62,0,50,138,186
 90 DATA 195,136,144
100 RANDOMIZE USR 37263
```



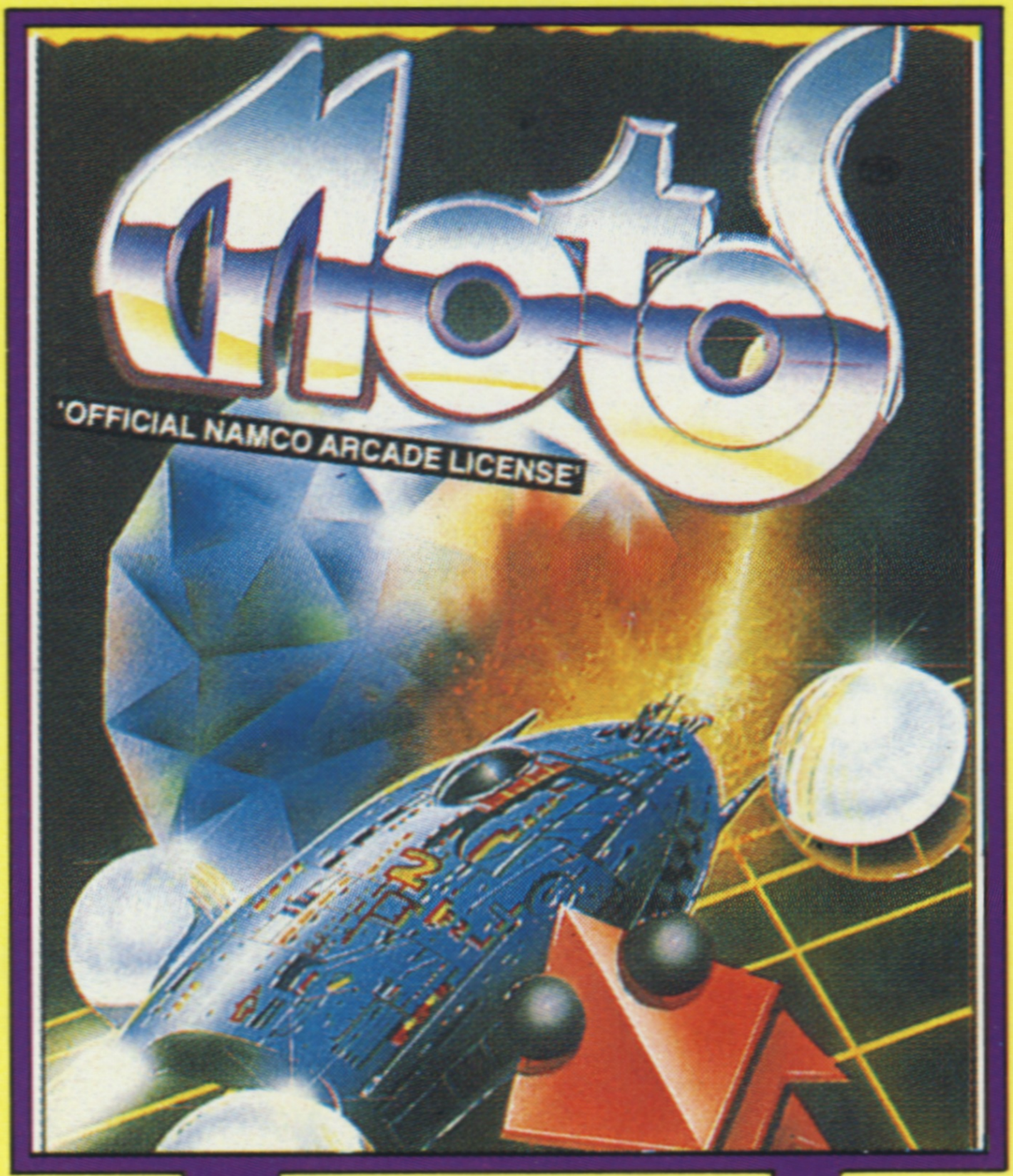
POKE CARD NO: 33

SINCLAIR user

Bubble Bobble

Type in the listing and RUN it before playing in the game tape from the beginning. You'll now find that both players are invincible

```
  1 REM BUBBLE BOBBLE poke
  2 REM (c) A.SINGH '87
  3 REM
  4 FOR f=40192 TO 40448
  5 POKE f,158: NEXT f
 10 LET w=0: LET t=0
 15 FOR f=40599 TO 40652
 20 READ a: POKE f,a
 25 LET t=t+w*a: LET w=w+1
 30 NEXT f
 35 IF t<>210190 THEN  PRINT "E
RROR IN DATA": STOP
 36 PRINT AT 10,3;"START 'BUBBL
E BOBBLE' TAPE"
 40 DATA 62,157,237,71,237,94
 50 DATA 201,229,213,197,245
 60 DATA 175,50,18,91,58,213
 70 DATA 91,254,195,32,18,33
 80 DATA 197,158,17,213,91,1
 90 DATA 10,0,237,176,62,63
100 DATA 237,71,237,86,243,241
110 DATA 193,209,225,255,201
120 DATA 62,150,50,59,171,195
130 DATA 188,245
200 RANDOMIZE USR 40599
210 LOAD ""
```



POKE CARD NO: 35

SINCLAIR user

Motos

Type in the listing and RUN it before playing in the game tape from the beginning. You will now have infinite lives

```
 1 REM MOTOS poke
 2 REM (c) A.SINGH '87
 3 REM
10 CLEAR 24575
15 PRINT AT 10,6;"START 'MOTOS
TAPE"
20 LOAD ""SCREEN$
30 LOAD ""CODE
40 INK 0: PAPER 0
50 PRINT AT 0,0;
60 POKE 42241,183
70 RANDOMIZE USR 32768
```

MASK™
The Battle Continues!!!
Join with the forces of MASK, skillfully commanded by the brilliant strategist Matt Trakker and combat the evil of the villainous VENOM in their quest for domination of the world. No longer need you stand by and passively observe the evil deeds of Mayhem and his co-conspirators. Here is your chance to dig deep into your pockets and put your skills to the test against penalty
the greatest master of crime the world has ever seen, fact or fiction. This classic conflict of good versus evil is portrayed with a realism and excitement that can only come from the world's most famous collection of superheroes and supervillains. There are stories of adventure, there are creatures of combat but there is not a creation quite like MASK!!!
SAY GOODBYE CONDOR
MAYHEM!!
BRAD! THIS IS THUNDERHAWK HOLD ON, I'LL SOON BE ON HIS TAIL

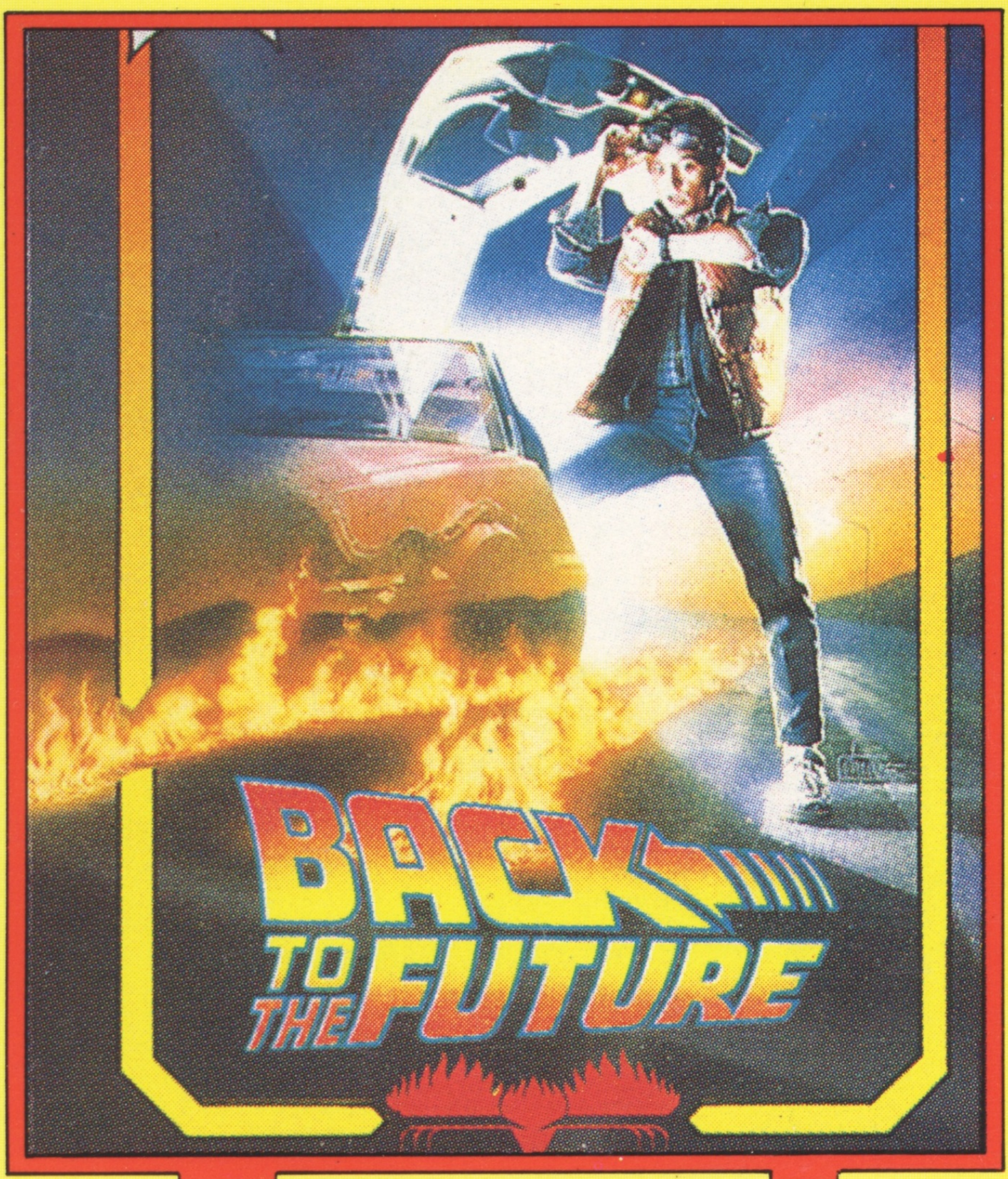
POKE CARD NO: 37

SINCLAIR user

Mask

Type in the listing and RUN it before playing in the game tape from the beginning. You will now be invincible.

```
  1 REM MASK poke
  2 REM (c) A.SINGH '87
  3 REM
  5 LET t=0: LET w=0
 10 FOR f=32000 TO 32051
 15 READ a: POKE f,a
 20 LET t=t+w*a: LET w=w+1
 25 NEXT f
 30 IF t<>161993 THEN  PRINT "E
RROR IN DATA": STOP
 35 PRINT AT 10,7;"START 'MASK'
 TAPE"
 40 RANDOMIZE USR 32000
 50 DATA 6,3,197,221,33,0,0
 55 DATA 17,17,0,62,255,55,205
 60 DATA 86,5,193,16,239,221
 65 DATA 33,136,169,17,214,11
 70 DATA 62,255,55,205,86,5
 75 DATA 33,62,201,34,227,170
 80 DATA 33,50,36,34,229,170
 85 DATA 62,134,50,231,170
 90 DATA 195,242,169
```



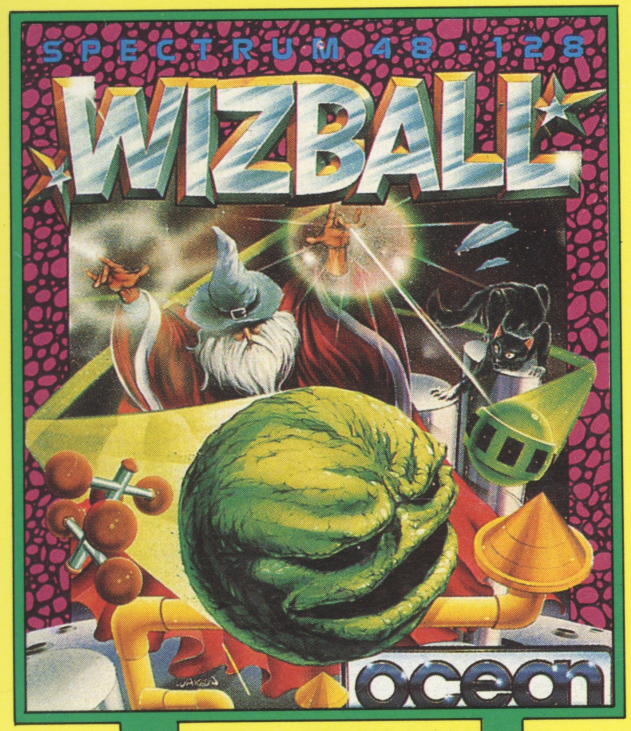
POKE CARD NO: 39

SINCLAIR user

Back to the Future

Type in the listing and RUN it before playing in the game tape from the beginning. You will now have unlimited life force.

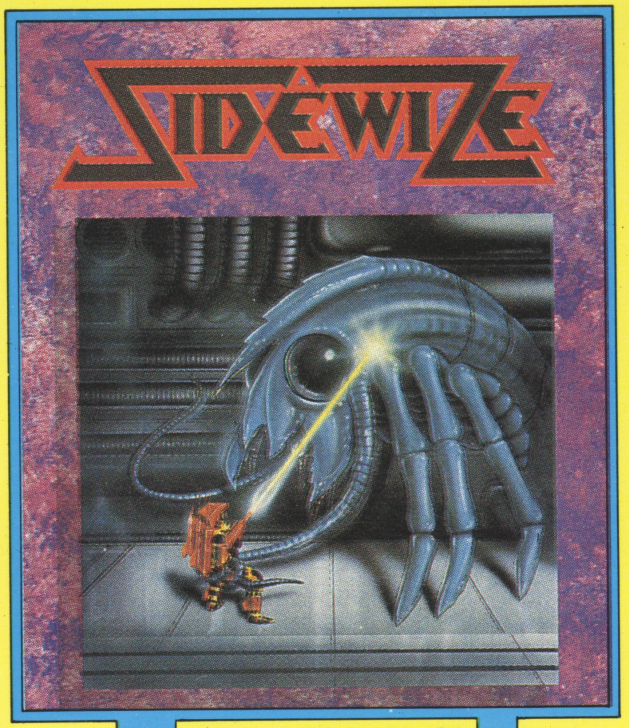
```
  1 REM BACK TO THE FUTURE poke
  2 REM (c) A.SINGH '87
  3 REM
  4 FOR f=40192 TO 40448
  5 POKE f,158: NEXT f
 10 LET w=0: LET t=0
 15 FOR f=40599 TO 40652
 20 READ a: POKE f,a
 25 LET t=t+w*a: LET w=w+1
 30 NEXT f
 35 IF t<>211650 THEN  PRINT "E
RROR IN DATA": STOP
 36 PRINT AT 10,0;"START 'BACK
TO THE FUTURE' TAPE"
 40 DATA 62,157,237,71,237,94
 50 DATA 201,229,213,197,245
 60 DATA 175,50,18,91,58,223
 70 DATA 91,254,195,32,18,33
 80 DATA 197,158,17,223,91,1
 90 DATA 10,0,237,176,62,63
100 DATA 237,71,237,86,243,241
110 DATA 193,209,225,255,201
120 DATA 62,201,50,229,212
130 DATA 195,0,208
200 RANDOMIZE USR 40599
210 LOAD ""
```



POKE CARD NO: 25

SINCLAIR user

Wizball



POKE CARD NO: 21

SINCLAIR user

Sidewize

POKE CARD NO: 23

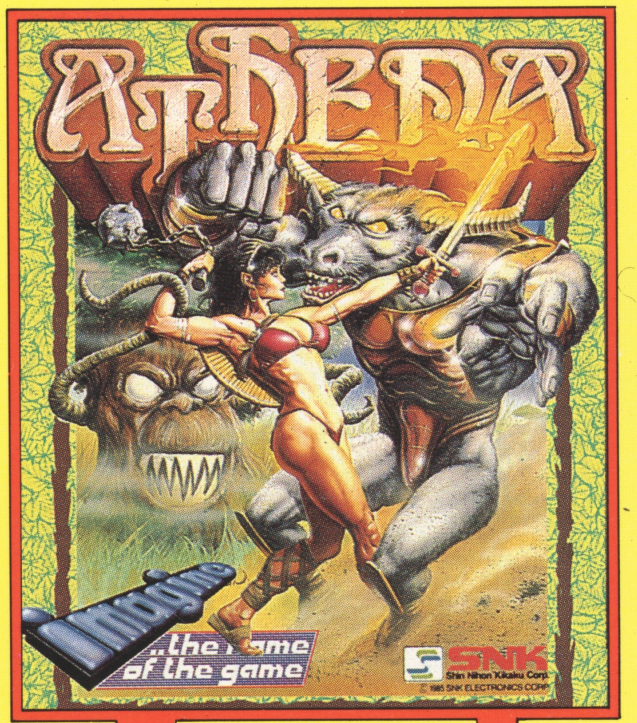
SINCLAIR user

Saboteur II

POKE CARD NO: 29

SINCLAIR user

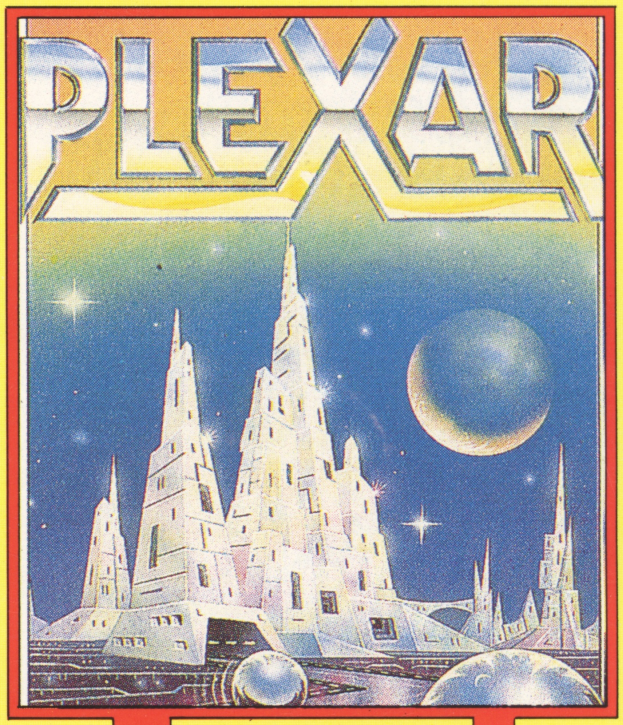
I, Ball



POKE CARD NO: 27

SINCLAIR user

Athena



POKE CARD NO: 31

SINCLAIR user

Plexar